

# At Home Learning Stage One pack 7 Differentiated

Optional extras:

Free website: Brainzy

<https://www.education.com/games/play/#login>

Epic Library

<https://www.getepic.com/sign-in>



## Day 2 pack 7

Morning - English

- **Spelling-** Must do, write your words (see daily spelling page 15 in resource pack). Can do, rainbow words, make a find-a-word from your list, writing sentences, jumble up your letters and challenge someone. (Try and choose a different one each day). Or see the Spelling menu in your pack. Pg 6
- **Writing-** Use the handwriting sheet (resource pack) and remember to put finger spaces between them and make sure they start up the top and head down. Pg 9
- **Read to someone aloud-** remember to stop at the punctuation and read with feeling. If you get stuck on a word go back and re-read the whole sentence to make sure it makes sense.
- **Practise your sounds-** quickly say the sounds from your sound cards- see if you can do it without looking at the pictures. Trace with your finger (page 11)

Middle -  
Maths

- **Warm up activity-** listen to the months of the year song <https://www.youtube.com/watch?v=Fe9bnYRzFvk>
- . Can you tell me what month we are in now?
- **Go to your grid activities for measurement- choose an activity, Page 10**

Afternoon - Other

PDHPE- FMS, Choose one of the activities from the grid in the resource pack. Pg 7

## Day 3, pack 7

	<h2 style="text-align: center;">Day 3, pack 7</h2>
Morning - English	<ul style="list-style-type: none"> <li>• <b>Spelling-</b> Must do, write your words (see daily spelling page in resource pack) pg 15. Can do, rainbow words, make a find-a-word from your list, writing sentences, jumble up your letters and challenge someone. (Try and choose a different one each day). Or see the Spelling menu in your pack. Pg 6</li> <li>• <b>Writing-</b> complete the "colour the word" pg 12</li> <li>• <b>Read to someone aloud-</b> Read to someone aloud- remember to stop at the punctuation and read with feeling. If you get stuck on a word go back and re-read the whole sentence to make sure it makes sense.</li> <li>• <b>Practise your sounds-</b> quickly say the sounds from your sound cards- see if you can do it without looking at the pictures. Trace with your finger (page 11)</li> </ul>
Middle - Maths	<ul style="list-style-type: none"> <li>• <b>Warm up activity-</b> Go to <a href="https://www.youtube.com/watch?v=WHuuuh9GgP8">https://www.youtube.com/watch?v=WHuuuh9GgP8</a> watch and sing along with the counting to 30 song</li> <li>• <b>Go to your grid activities for Number-</b> choose 2 activities, try to make them different each day. Pg 8</li> </ul>
Afternoon - Other	<p><b>Creative Arts-</b> complete an activity from the performing arts grid pg 16</p>

## Day 4 pack 7

	<h2 style="text-align: center;">Day 4 pack 7</h2>
Morning - English	<ul style="list-style-type: none"> <li>• <b>Spelling-</b> Must do, write your words (see daily spelling page in resource pack pg 15). Can do, rainbow words, make a find-a-word from your list, writing sentences, jumble up your letters and challenge someone. (Try and choose a different one each day). Or see the Spelling menu in your pack. Pg 6</li> <li>• <b>Writing-</b> Complete the 'write ay or ai' worksheet pg 13</li> <li>• <b>Read to someone aloud-</b> remember to stop at the punctuation and read with feeling. If you get stuck on a word go back and re-read the whole sentence to make sure it makes sense</li> <li>• <b>Practise your sounds-</b> quickly say the sounds from your sound cards- see if you can do it without looking at the pictures. Trace with your finger. (page 11)</li> </ul>
Middle - Maths	<ul style="list-style-type: none"> <li>• <b>Warm up activity-</b> Play the counting by 2s song, join and count. <a href="https://www.youtube.com/watch?v=OCxvNtrcDIsh">https://www.youtube.com/watch?v=OCxvNtrcDIsh</a> <a href="https://www.youtube.com/watch?v=OCxvNtrcDIsh">https://www.youtube.com/watch?v=OCxvNtrcDIsh</a></li> <li>• <b>Go to your grid activities for Number-</b> choose 2 activities, try to make them different each day. Pg 8</li> </ul>
Afternoon - Other	<p>PDHPE- FMS, Choose one of the activities from the grid in the resource pack, choose one that you haven't done this week. Pg 7</p>

## Day 5 pack 7

Morning - English

- **Spelling-** Time to test what you remember. Have an adult read out your words to you and you write them down. Check your words after. Pg 15
- **Writing-** Complete the 'sorting ai or ay' worksheet page 16
- **Read to someone aloud-** - remember to stop at the punctuation and read with feeling. If you get stuck on a word go back and re-read the whole sentence to make sure it makes sense
- **Practise your sounds-** quickly say the sounds from your sound cards- see if you can do it without looking at the pictures. Trace with your finger. Pg 11

Middle

- **Warm up activity-** choose your favourite warm up from the beginning of the week- have another go.
- **Go to your grid activities for Number-** choose 2 activities, try to make them different each day. Pg 8

Afternoon  
- Other

Choose something from the wellbeing grid, see page 17 in the resource pack.

SPELLING MENU		LOWER PRIMARY	
Write your words in rainbow writing using coloured pencils	Spell each word out loud with a robot voice	Sort your spelling words into groups of 1 syllable, 2 syllable and 3 syllables	Write your spelling words on paper using a white crayon and then paint over the words with rainbow water colours
Build your spelling words using Lego bricks	draw pictures for your spelling words	Use a dictionary or the internet to find as many words with the same sound	Write your spelling words on the pavement using chalk
Write a story using as many spelling words as you can	Type your words on a computer	Write your spelling words using bubble writing and colour it in	Make a card game using your spelling words (snap, memory)
Make your spelling words using sticks, leaves and rocks outside	Paint your spelling words with water on the pavement	Spell each spelling word with every bounce on a trampoline (or hop on the spot!)	Write sentences for your spelling words
Make your words using playdough	Write your spelling words on a window with a whiteboard marker	Stamp your spelling words using alphabet stamps	Make up a clue for each spelling word for your family to guess the word

### K-6 Sports Grid










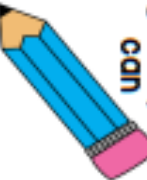





Choose an activity to play with people at home. How many can you do?

<p><b><u>Balance Game:</u></b> Walk along a line or low beam. Students change height and direction. As a variation, students repeat the movements balancing a beanbag on their Head, shoulder, arm or hand.</p>	<p><b><u>Balancing Shapes:</u></b> Work in pairs in their own space to explore different partner balances, for example, ways of combining and balancing on two body parts, three body Parts.</p>	<p><b><u>Fundamental Movements:</u></b> How many Star jumps can you do in one minute?  Can you beat your score you got yesterday?</p>	<p><b><u>Play Simon Says:</u></b> With other people in your home play the game Simon Says?  One person is Simon and others have to copy what Simon says to do.</p>	<p><b><u>Sergeant jump</u></b> Children take turns to perform a vertical jump and, at the peak of the jump, make a chalk mark on the wall. Pairs should rotate so that both students get a turn. Students try to beat their previous best mark.</p>	<p><b><u>Marker Jump</u></b> The students take turns to arrange a jumping path for their partner. Students set up their markers so that their partner Jumps in different directions and over different distances. Swap roles.</p>	<p><b><u>Obstacle Course</u></b> Using your equipment you have at home, make a course which you can do.  You build things to to climb, run, jump, crawl, hop and skip through.</p>
<p><b><u>Keep it up:</u></b> Using a blown up balloon, try and keep the balloon off the floor pay passing, catching and throwing to your family.</p>	<p><b><u>No Go Zone:</u></b> Create a zone which is out of bounds. One Player sits on one side, another [player sits on the other, Throw and catch a ball back and forth. If you throw it in the No Go Zone the other player gets a point.</p>	<p><b><u>Hop Scotch:</u></b> Draw a hop scotch grid and play with some of your family.</p>	<p><b><u>Marvelous Mat:</u></b> How many ways can you move across the mat?  Roll, side roll, jump, crawl side?</p>	<p><b><u>Animal Antics:</u></b> Use your body to pretend you're a different animal  - Slither like a snake - Hop like a kangaroo - Jump like a frog. - Stomp like an elephant</p>	<p><b><u>Skipping:</u></b> Learn to skip in many ways.  Can you jump with a partner? Can you criss cross? Can you jump in? Can you jump backwards?</p>	<p><b><u>Red Light, Green Light</u></b> One person is in. When they say green light, you need to move closer to them. When they say red light you need to freeze. If you move on red light you are out!</p>

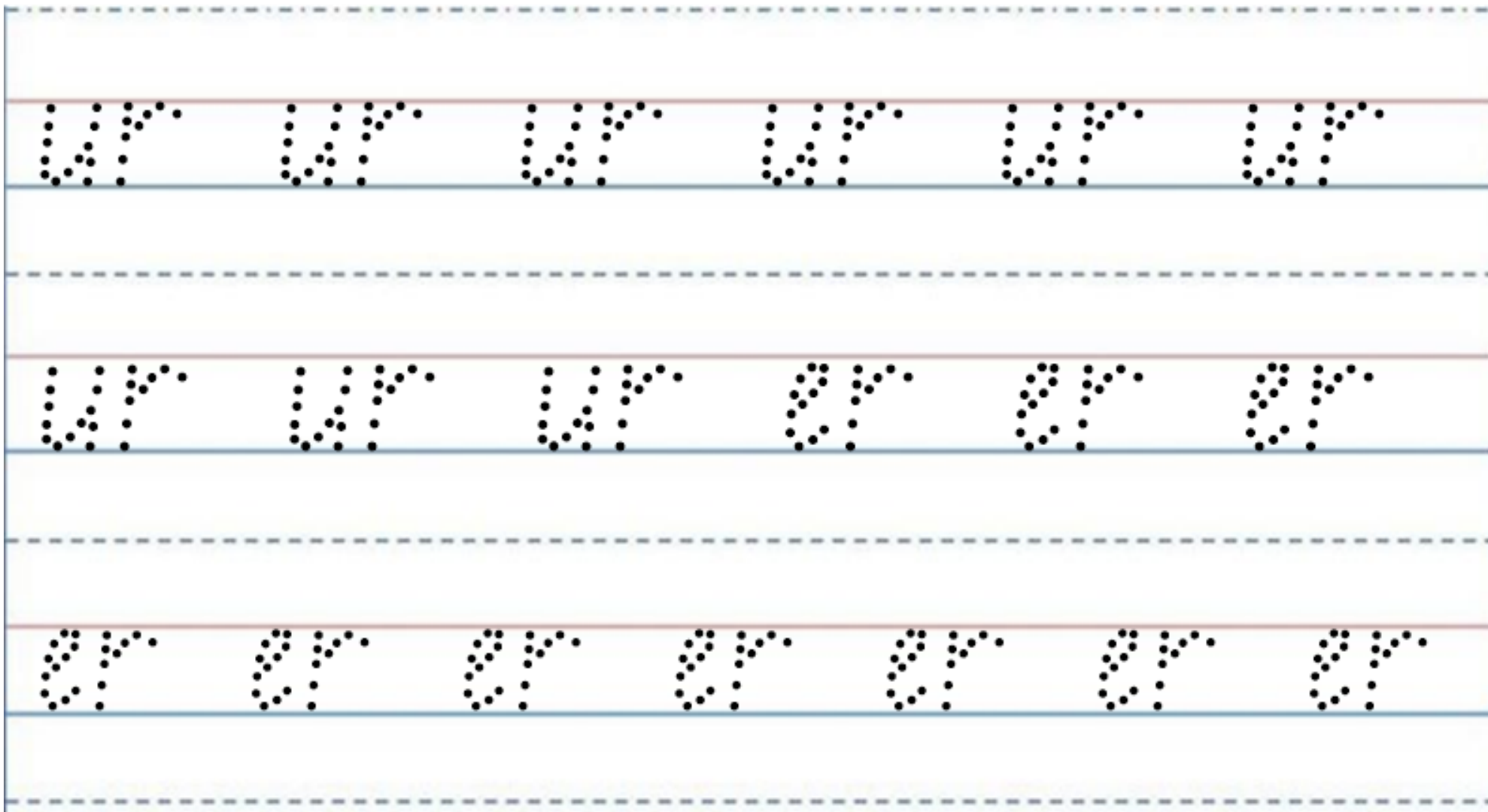
Pack 7 “Number” grid activities





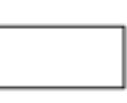




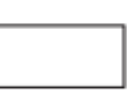




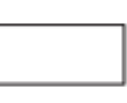









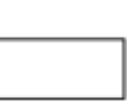




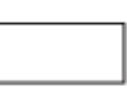
# Math

## Choice Board

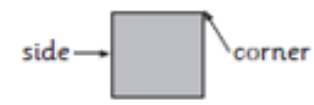
<p>Count as high as you can in 1 minute.</p> 	<p>Build a Collection, then count how many you have.</p> 	<p>Play Eye-Spy: See how many Circles you can see.</p> 	<p>Pick a number. How many different ways can you make it?</p> 
<p>How many times can you bounce a ball?</p> 	<p>Match up socks and count by 2s to find how many?</p> 	<p>Roll a dice and say the number fast. Keep going for 1 minute.</p> 	<p>Practice counting starting at any number. ex. <b>37, 38, 39</b></p>
<p>Roll 2 dice - how many dots all together?</p> 	<p>Sort toys by color or size. Graph how many of each!</p> 	<p>Write your numbers as high as you can</p> 	<p>Use a 100's chart - drop a coin on it &amp; read the number. Try again.</p> 
<p>Bake a Yummy treat. Use the recipe to measure the ingredients.</p> 	<p>Play Eye-Spy: See how many Squares you can see.</p> 	<p>Draw some animals, count how many legs all together.</p> 	<p>Write numbers on a post-its and put them in order to create a number line. How long can you make it?</p> 





Shapes can have sides and corners.  
 Corners are made when 2 or more sides meet.






1 How many sides?

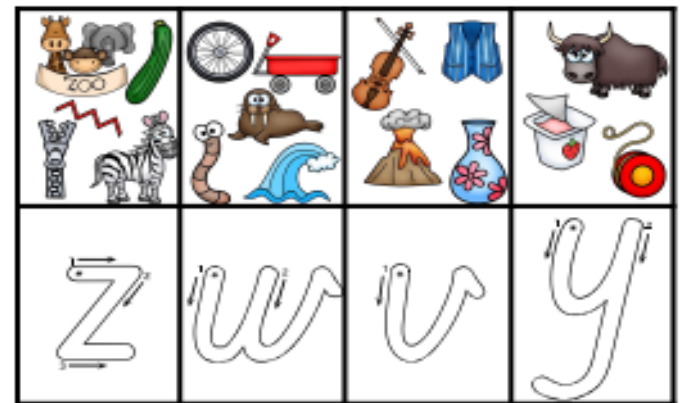
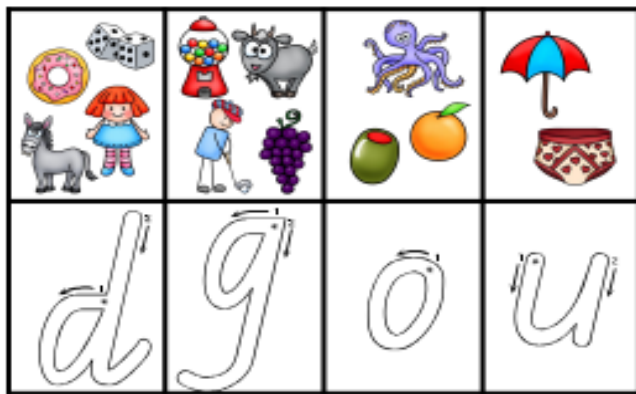
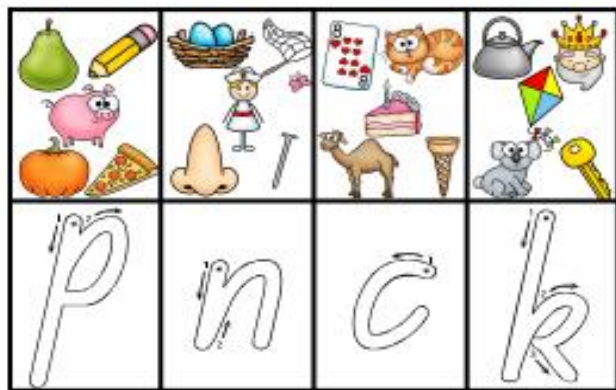
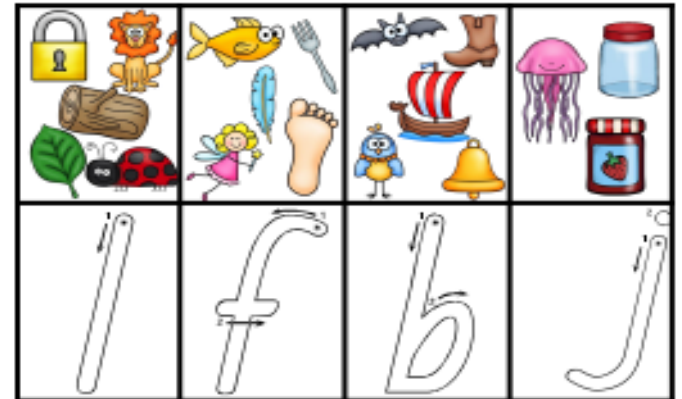
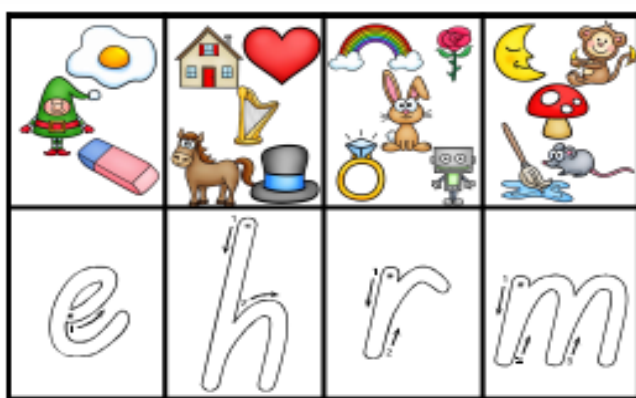
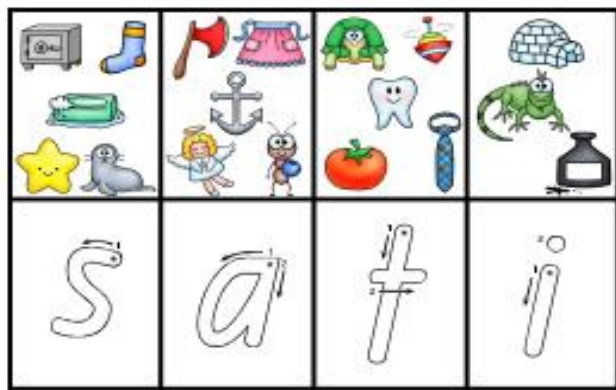


2 How many corners?



3 How many sides and corners?

	Shape	Sides	Corners
a	triangle 		
b	square 		
c	rectangle 		



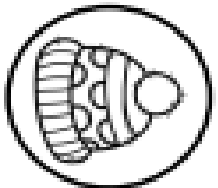
Sound cards- trace with your finger as you practice saying the sound.



Name \_\_\_\_\_

dy

# Dab or Color the Words!



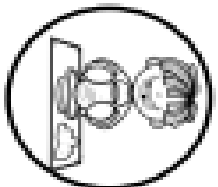
hat

hayt



ham

haym



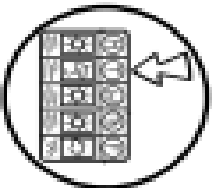
cla

clay



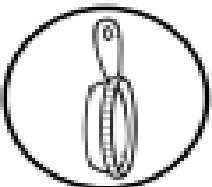
ha

hay



da

day



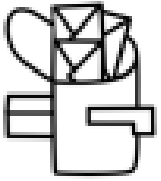
pain

payn

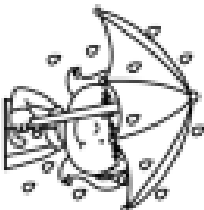
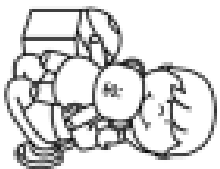
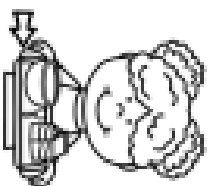
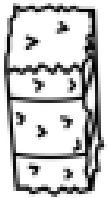
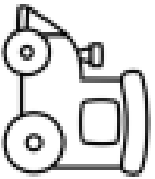
© 2014 The Australian Government

Name : \_\_\_\_\_

Directions: Write the correct word under the picture.



mail



Word Bank

~~mail~~    paint    pay    play  
hay    tray    train    rain

Pick a word and write a sentence!

- Capital letter
- Finger Spaces
- Makes sense
- Punctuation (. ? ! )

Name: \_\_\_\_\_

# ai, ay

Directions: Read and sort the words.





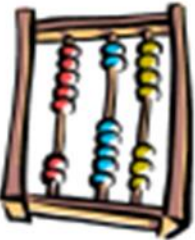



<b>ai</b>	<b>ay</b>



<b>wait</b>	<b>day</b>	<b>May</b>	<b>snail</b>
<b>way</b>	<b>lay</b>	<b>say</b>	<b>pain</b>
<b>maid</b>	<b>aim</b>	<b>train</b>	<b>trail</b>
<b>hay</b>	<b>bay</b>	<b>Jay</b>	<b>paint</b>

Spelling pack 7 (week 1 term 4)	sound 'ay'	day may say way
Spelling pack 8 (week 2 term 4)	Sound 'ar'	car far dart far
Spelling pack 9 (week 3 term 4)	Sound 'ea'	flea sea pea read
Spelling pack 10 (week 4 term 4)	Sound 'or'	fort sort cord or

# Performing Arts Choice Board

<p><b>Verbal/Linguistic</b></p> <p>Create a poem about a movie or song. Create a TV ad for your favourite movie. Retell a movie to a parent or friend. (film) Write a review about a movie or show.</p> 	<p><b>Musical/Rhythmic</b></p> <p>Create a rap or song. Write a jingle. Choose music to match your favourite story. Create rhymes Make a musical instrument and record yourself playing it.</p> 	<p><b>Visual/Spatial</b></p> <p>Create a poster for your favourite song or movie. Draw a map to match the story in a movie. Create a Venn Diagram comparing to characters. Create a comic strip. Draw your favourite scene from a movie.</p> 
<p><b>Interpersonal</b></p> <p>Tell a story to someone else. (film) Roll play a scene from a movie Have a discussion about a movie, song or show. Create a board game about a movie or show. (picture) Create a survey about peoples favourite movies, shows, songs or characters.</p> 	<p><b>Free Choice</b></p> <p>Create your own activity</p>	<p><b>Logical Mathematical</b></p> <p>Create a sequel to a movie or show. Design a TV Game Show Draw a Timeline for a movie or show. Create a power point for a movie or show. Compare and Contrast two movies or shows.</p> 
<p><b>Body Kinesthetic</b></p> <p>Create a mask. Create a role play. Make up a mime. Create a dance routine. Create a body percussion routine.</p> 	<p><b>Naturalist</b></p> <p>Draw the setting from a movie or show Make a collection of items from a movie or show Look for ideas in your environment for a new movie, song or show.</p> 	<p><b>Intrapersonal</b></p> <p>Create a journal of the songs and movies you have watched. Reflect on a characters feelings. Imagine how you would feel if you were in the same situation. Imagine and write about the future.</p> 



<p>Using chalk, draw a bullseye with 5 rings. Write a value in each ring. Standing 15 steps away, throw a small rock on the bullseye 5 times. Add up your points. Can a family member beat your score?</p>	<p>Head outside with a family member. Sit in a quiet place and set a timer for 3 minutes. Pay close attention to everything that you hear. Afterwards, tell a family member some of the sounds you heard.</p>	<p>Head outside and gather items to make a face of nature. Head back inside. Glue your items onto a piece of paper to create a face. Hang up your artwork for your entire family to see.</p>	<p>Make a runway by using tape. Set a starting line at the beginning and make a tape mark every 5 steps. Stand at the starting line and fly a paper airplane. How far down the runway did you get? Try again.</p>
<p>With your family, pick an exercise move for each number on a die. Take turns rolling the die. Complete the exercise you rolled for 30 seconds.</p>	<p>Using recyclable items, design and create a boat that can float on water. Test your boat in the sink or bathtub. How many coins can your boat hold before it sinks?</p>	<p>Set up a line of balls outside. How fast can you hop over each ball in the line? Have a family member time you. Can you beat your fastest time with more practise?</p>	<p>What does it mean to be a good citizen? Make a list in your journal of qualities you think a good citizen has. Who in your community do you think is a good citizen? Why do you think that?</p>
<p>Have an adult pull up the Animals at Home Online website. (<a href="http://www.zoo.org.au/animals-at-home/">www.zoo.org.au/animals-at-home/</a>) Choose an animal to watch. Make a list of its physical characteristics. Put a star next to those that help meet basic needs.</p>	<p>Spend some time doing some mindful colouring.</p>	<p>Create a mobile showing where you live. Take it from your planet, to your continent, to your country, to your state, to your city, and to your physical address. Be creative when representing each area.</p>	<p>Make a chart in your journal to record weather information. Include the temperature, whether it is clear or cloudy, and whether it is calm or windy. Record the information each day for 7 days.</p>